THE MOONLIGHT SERIES

SPECIAL SAILING INSTRUCTIONS

These Special Sailing Instructions are the intentions of the race committee and obligations of the competitors. They amend and supplement the sailing instructions.

1 THE COURSE

Course	Distance (nm)	Order in which marks are to be passed to port.		
Red 32	7.0	Center, Dever, Wilson, Center		
		Order in which marks are to be passed to starboard.		
Course	Distance (nm)	Order in which marks are to be passed to starboard.		

No later than 1820 hours, the Offshore fleet captain or a designee shall broadcast by VHF radio one of the above courses.

2 THE START

Class	Flag	Warning	Prep	Start
JAM	"V"	18:50	18:56	19:00
Spin & T-10	"7"	19:00	19:06	19:10
(Combined)				

If there are not enough boats in a section the Offshore fleet captain or designee may combine starting sections. Announcements shall be broadcast by VHF radio no later than 1820 hours by the Offshore fleet captain or a designee.

If a committee boat is not on station, the start changes in the following two ways:

- 1. A rabbit start will be used (see Appendix D), and
- 2. A CCYC circle mark *may* be added as the 1st windward mark; this will increase the total distance of the race.

The addition of the windward mark shall be broadcast by VHF radio no later than 1820 hours by the Offshore fleet captain or a designee.

3 THE FINISH

A boat shall finish as close to the finishing mark as practicable, keeping the finish mark to the required side. The finish shall be recorded and self-reported by each individual boat. Skippers shall note their time of finish, boat ahead, and boat astern and report their score via email within one hour of their finish to the fleet scorer at gumbolou@yahoo.com, or use the QR code below to self-report.

4 TIME LIMIT

The time limit is 22:30. Boats failing to finish within the time limit shall be scored DNF (did not finish). This changes RRS 35 (Time Limit).

5 SCORING

The Corinthian Scoring System is used as outlined in section 19 of these sailing instructions.

To qualify for this series a boat must finish two races. The overall score shall be based on a maximum of four races scored. All races finished beyond the maximum number of races scored may be used as throw-outs.



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